

# MARK 3

Portable Inspection System



On the Mark: a compact, durable, and portable inspection system.



## *You asked, we listened!*

We value our customers' input and are proud to offer a new solution to pipeline inspection demands. Sanitary and storm sewer in-pipe conditions are difficult enough; simply getting the equipment to the access point should not be the issue. The CUES MARK3 is a crossover tool for those needing a portable system for easement/off-road work, complementary mainline work, or an affordable platform for those performing infrequent inspections. As a complement to our time-tested mainline equipment, the MARK3 fills the void between portable and traditional vehicle-mounted systems and is compatible with existing CUES equipment.



Durable and portable system for mainline inspections in 6"-72" (152 -1829 mm) diameter pipelines.



Compact and easy to mount in a variety of smaller vehicles, including an ATV, van, trailer, etc.



Fully compatible with CUES GraniteNet asset inspection & condition assessment software.



Can operate with the CUES Digital Side-scanning Camera (DUC).

- Will operate 1000' (305 m) multi conductor cable.
- Made from stainless steel and aerospace-grade aluminum.
- LCD display case contains built-in keypad with high-resolution monitor mounted on a reinforced RAM assembly; adjustable for height and rotation.
- Weatherproof, removable display case with keypad (can be mounted up to 15' (49 m) away with optional extension cord).
- Dimensions: 14" W x 20" H x 31.5" L (356 mm W x 508 mm H x 800 mm L)

- 12-conductor sealed slip-ring
- Automatic-payout and retrieve for video cable.
- Connection ports including (1) AV, (3) USB (2 on the PCU; 1 on the display case), (1) VGA, ethernet, serial cable, SD card, and standard microphone.
- Local control via front-mounted reel control panel, or control from standard CUES gamepad controller.
- Easily accessible hand brake, hand crank, and freewheel activation.
- Low-maintenance design to reduce contaminants in the vehicle.